

## TUGGERANONG VIKINGS CHESS CLUB - ERINDALE - 2008 CALENDAR

|                       |   |
|-----------------------|---|
| <b>Sat 2 Feb 2008</b> | <b>Vikings coaching resumes Saturdays 10am -12pm TBA</b>                  |
| <b>Mon 4 Feb 2008</b> | <b>Lightning/ Social games (free)</b>                                     |
| <b>Mon 11 Feb</b>     | <b>WODEN Cup, 5 rounds rated (60min +10sec Jun or 40/90min Senior)</b>    |
| 18 Feb                | round 2   |
| 25 Feb                | round 3   |
| 3 March               | round 4   |
| 10 Mar                | (no play) Canberra day Public Holiday                                     |
| 17 MARCH              | Woden Cup FINAL round 5   |
| 24 March              | (no play) Easter Monday Public Holiday                                    |
| <b>31 March</b>       | <b>Allegro Competition 5 rounds, 20 minutes</b>                           |
| 7 April               | Allegro final Competition   |
| <b>14 APRIL</b>       | <b>CLUB CHAMPIONSHIPS, 7 rounds (60min +10sec Jun or 40/90min Senior)</b> |
| 21 Apr                | round 2   |
| 28 Apr                | round 3   |
| 5 May                 | round 4   |
| 12 May                | round 5   |
| 19 May                | round 6   |
| 26 May                | Club Championships FINAL round 7  |
| <b>2 Jun</b>          | <b>KARL GALLI CUP Lightning Competition</b>                               |
| 9 JUNE                | (no play) Queen's Birthday Public Holiday                                 |
| <b>16 Jun</b>         | <b>A.C.T. CHAMPIONSHIPS 9 rounds</b>                                      |
| 23 Jun                | round 2   |
| 30 Jun                | round 3   |
| 7 Jul                 | round 4   |
| 14 Jul                | round 5   |
| 21 Jul                | round 6   |
| 28 Jul                | round 7   |
| 4 August              | round 8   |
| 11 Aug                | ACT championship FINAL 9  |
| <b>18 Aug</b>         | <b>MURRUMBIDGEE MASTERS, 7 Rnds (60m +10sec Jun or 40/90m Sen.)</b>       |
| 25 Aug                | round 2   |
| 1 September           | round 3   |
| 8 Sept                | round 4   |
| 15 Sept               | round 5   |
| 22 Sept               | round 6   |
| 29 Sept               | Murrumbidgee Masters FINAL round 7  |
| 6 OCTOBER             | (no play) LABOUR DAY Public Holiday                                       |
| <b>13 Oct</b>         | <b>NAMADJI NATURALS 5 rounds, 20 minutes clock, round 1</b>               |
| 20 Oct                | round 2 round 3   |
| 27 Oct                | Namadji Naturals FINAL rounds 4. 5  |
| <b>3 Nov</b>          | <b>HETHERINGTON MEMORIAL, 5 rounds, 60 minutes clock</b>                  |
| 10 Nov                | round 2   |
| 17 Nov                | round 3   |
| 24 Nov                | round 4   |
| <b>29&amp;30</b>      | <b>VIKINGS WEEKENDER</b>  |
| 1 Dec                 | Hetherinton Memorial FINAL round 5  |
| 8 Dec                 | Fischer Random/ Social chess  |
| 15 December           | <i>PRESENTATION NIGHT</i>   |

## CHESS CLUB INFORMATION

**President:** Michael Whitely ph 62929937 mob: 040 1991978 email: [whitelys@bigpond.com.au](mailto:whitelys@bigpond.com.au)

Vikings Erindale Desk re advising of late Bye messages 61212100

### OTHER CHESS CLUB INFORMATION

Ian's Page Internet chess, results, contacts info: [www.janandjan.com/ian/](http://www.janandjan.com/ian/)

ACT Juniors Internet site: [actjcl.org.au](http://actjcl.org.au)

Chess Coaching; Peter Simpson ph 6292 6603 email: [psimpson@cyberone.com.au](mailto:psimpson@cyberone.com.au)

DOP Administrator, Senior Player / consensus. Note: there is no full time expert DOP.

**PARENTS: ALL JUNIORS MUST BE ESCORTED INTO AND OUT OF THE VENUE**

**ALL MATCHES ARE SCHEDULED TO START BY 7.30 PM**

Competition charges \$10 per main competition, \$5 Junior

There is no membership charge, however, players should be financial members of the Vikings Club, the ACT Chess Association or Junior Chess League.

Should the downstairs venue not be available, usually in June, games will be played upstairs.

Digital Clock setting procedures are as follows:

#### BLACK CLOCKS

Turn *play/pause* switch to pause & white's plunger up.

Turn on/off switch on by holding on button underneath for 2 or 3 seconds.

Push *select* button to set game to "u1" for 60 min + 10 sec per move or "u2" for 90 min + 30 sec per move.

Press *select* through the menu to finalise the settings.

Please turn the clocks off after the competition.

#### RED CLOCKS

Turn on/off switch on by holding on button underneath for 2 or 3 seconds.

For 60 minutes or 40/90 go to setting 23 (manual setting) and press ok for each digit.

Set the hour (01.00) and ok ok for player 1.

Set the hour (01.00) and ok ok for player 2.

Then repeat the process to set the 10 seconds per move for each player and ok till display is set ready for play (by player 2) pressing the start button.

**Please turn the clocks off after the competition.**